

NOTICE OF REGULAR MEETING OF THE BOARD OF DIRECTORS OF BENNETT FIRE PROTECTION DISTRICT 7

NOTICE IS HEREBY GIVEN that the regular meeting of the Board of Directors of the Bennett Fire Protection District 7 will be held electronically through Zoom on Thursday **May 13, 2021** at 7:00 p.m. Members of the public may attend either via video or call-in and should contact 720-893-7671 up to one hour before the start of the meeting for specific instructions.

AGENDA

PLEDGE OF ALLEGIANCE

ROLL CALL

CITIZEN COMMENTS (Limited to 3 minutes per person, 30 minutes total) The Board of Directors welcomes you and thanks you for your time and your concerns, if you wish to address the Board of Directors this is the time set on the agenda for you to do so. When you are recognized please stand, state your name and address, and then address the board. Your comments will be limited to 3 minutes, please be respectful, the board may not respond to your comments this evening rather they may take your comments and suggestions under advisement and provide direction to the appropriate member of the Bennett-Watkins Fire Rescue staff for follow-up.

DISCLOSURE OF POTENTIAL CONFLICTS OF INTEREST

APPROVAL OF MINUTES

- **BOARD MEETING MINUTES:** April 8, 2021
- **SPECIAL MEETING MINUTES:** April 15, 2021

FINANCIAL STATEMENTS

- A. Monthly Financial Reports
- B. Bills to Pay

UNFINISHED BUSINESS

- A. Acceptance of the Final Audited Financial Reports.
- B. Discussion on over-the-snow vehicles for severe weather coverage.
- C. The Board may vote on any agenda item set forth above or matter relating thereto and may also consider, discuss and vote on any other unfinished business that may come before the meeting.

NEW BUSINESS

- A. Life Safety Division Update.
- B. The Board may vote on any agenda item set forth above or any matter relating thereto and may also consider, discuss and vote on any other new business that may come before the meeting.

REPORTS

- A. Officer/Member/Paid Staff Reports
- B. Board Member Reports

ADJOURNMENT